

## Milling for Smoothness, Milling for Profit

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# **People and Planning**

The first step towards achieving a smooth milling job occurs way before the construction process begins

Everyone involved in the milling process contributes to the overall smoothness of the job, including:

- a. Mill operators
- b. Ground person
- c. Truck drivers
- d. Clean up.







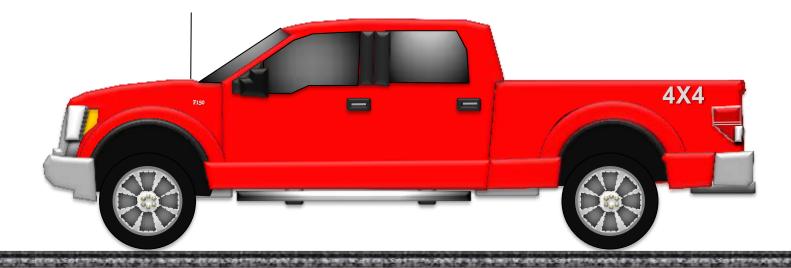
## Do I have what I need?

Do I have all the correct safety equipment

Do I have enough teeth to get through the day?

Do we have a Game Plan for a Productive day?

It is important to understand the job. Cutting it once and Correctly is by far the most economical way for the Company.



#### Choose the proper equipment







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#### Where Do We Start?







# Tracking

Watch to see how the machine is tracking.

You may be keeping a good line with front tracks but if your tracking is off then you will have several problems.

Again the deeper you are the more this is critical.

You are looking for marking in the pavement as shown below.







# Keeping a straight line

The deeper the cut the more that a straight line is important.

Side loading the cutter will reduce bearing life

End ring wear.

If you are not paying attention you will be into the holders very quick.



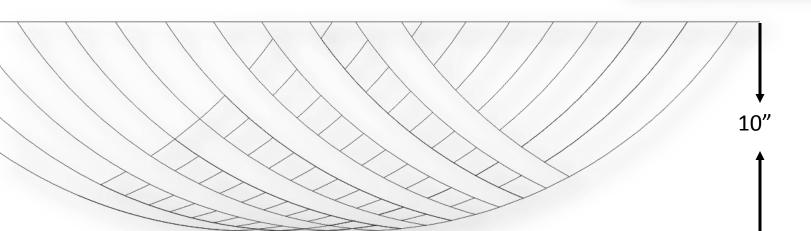


## Cross hairs in the cut

Look for a cross hatch pattern in the cut.

- a. You should be seeing a up and down cut pattern.
- b. If the pattern is only going in one direction then this is what you are trying to avoid.
- c. You may need to wipe the fines clean before you can see this pattern.





#### **Cross hairs in the cut**







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# 2 Types of Smoothness

- Longitudinal Smoothness (Ride)
  - How to achieve
  - Factors on Ride
- Surface Smoothness
  - How to achieve
    - Factors on surface texture
      - Drum maintenance
      - Speed (of what?)
      - Drum pattern
  - Impacts on Production





## Grade & Slope Controls Endgate Averaging







## Grade & Slope Controls Averaging System







## Grade & Slope Controls 3D Grade System



Trim Grade based on Position







## **Checking 0**

Be sure you know where to check 0



### **Keep it Clean**



-

How can you mill with this.

If you have this to work with you will never achieve grade.

Why?



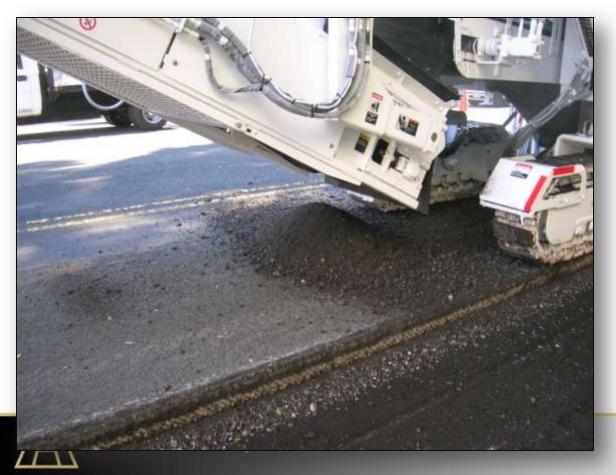
(1)这个部分,在这个人的意义的问题,这个部分,在这个人的问题,在这个人的问题,在这个人的问题,这个部分,在这个人的问题,我们有一个问题,在在这个人的问题,这个部分,在

# No really, clean up your mess

Oh that Pile.

Our shovel is on the water truck.

The automatics will take that out...





# Clean up your mess

Clean up after you pick up.

What will happen when you set back down.

Instead of taking the time to clean this up I Will just guess how thick this is.









## **Speed and Slope**







## **Continuous Milling**



There are a lot of forces generated during milling. When you stop so do the forces.

Plus all of the teeth now cut in one spot, no longer spread out.



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# 2 Types of Smoothness

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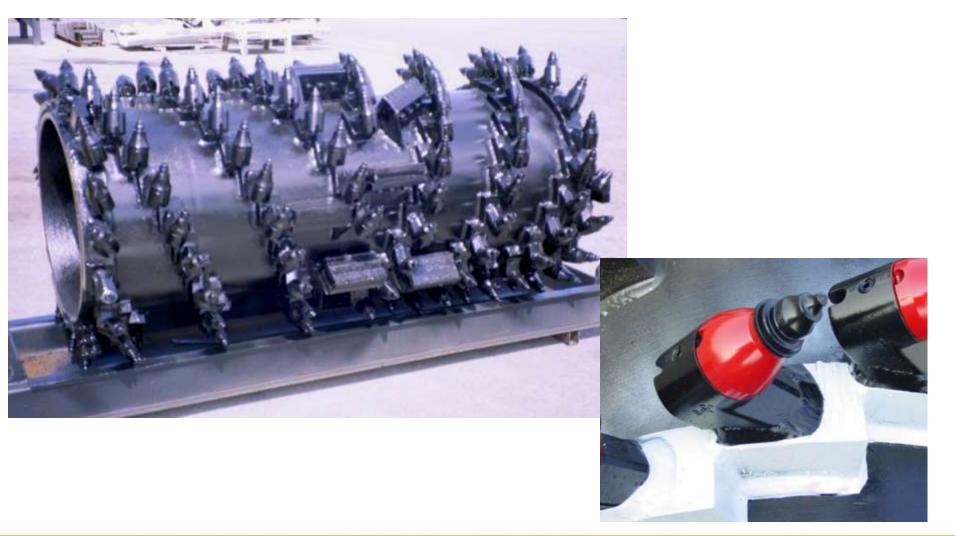
# **Surface Texture**







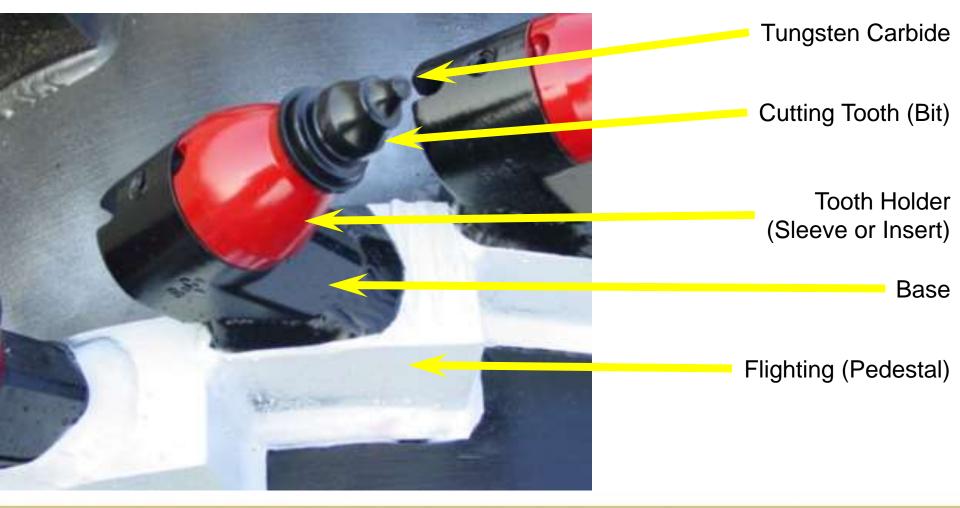
#### **Cutter Drum**







## **Quick Change Drum Tooling**







#### **Cutter Drum**





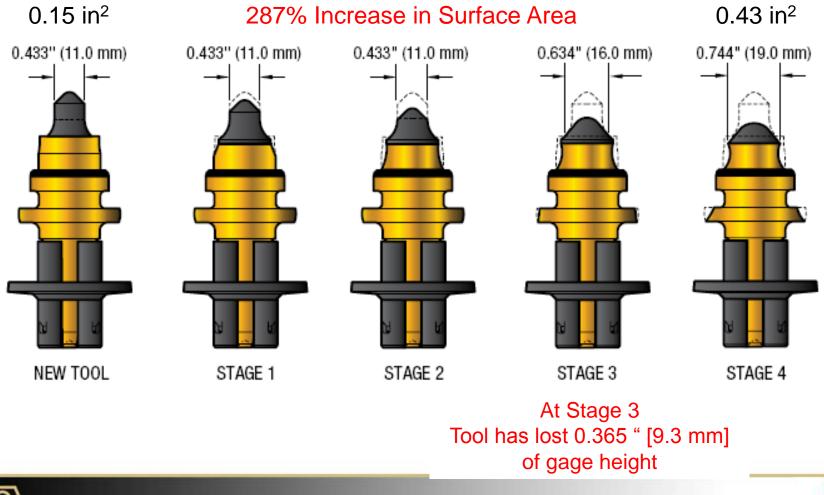








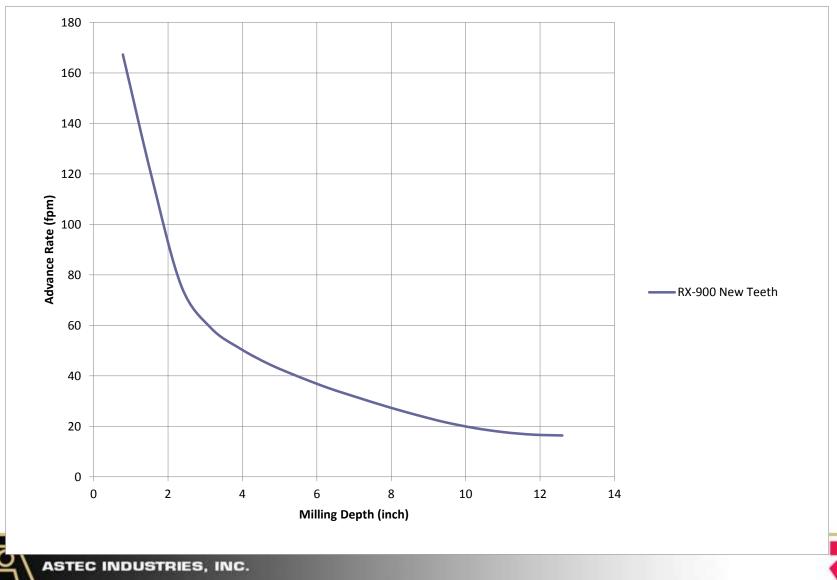
#### **Tool Wear Characteristics**



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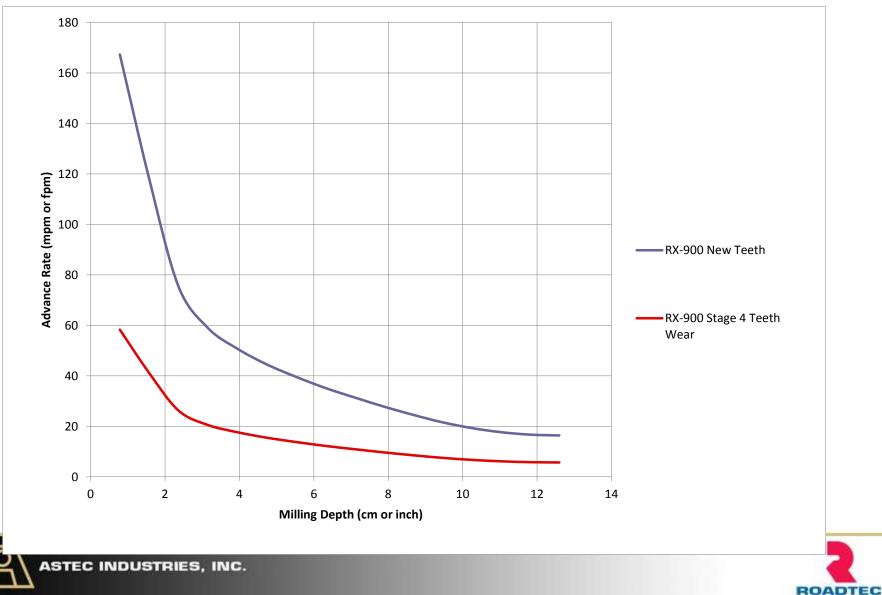


# **Production Tradeoff**



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# **Production Tradeoff**



New holders have been spotted in in various places. The wear shown here is not common to all the holders on the drum, some are worn more, some are worn less. This cutter does not leave a very good looking pattern.

> 90% of the holders on this drum are worn like this. New holders are 2" from seat to face

Caliper set at EXACTLY 2"

Pin





Same holder in previous picture turned 180 degrees

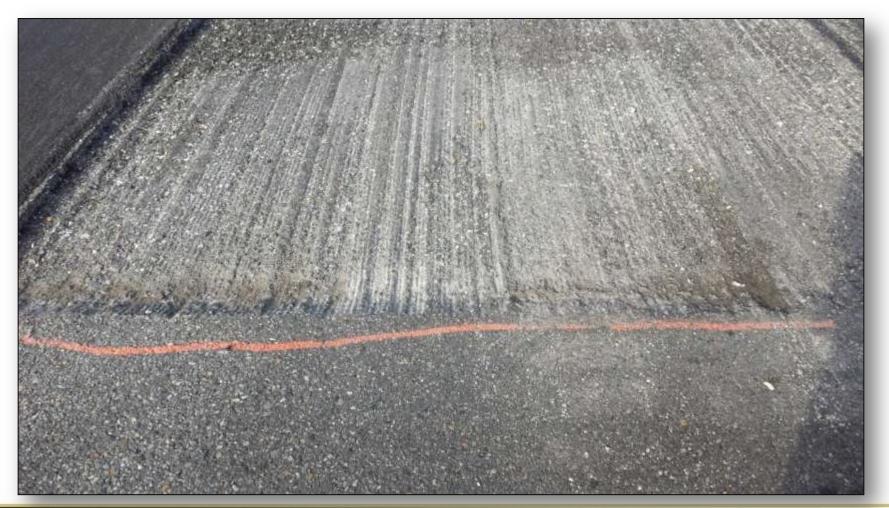
The tooth tip should be centered on the blue line.

The red line shows the misalignment of the tooling due to the face wear on the tooth holder.









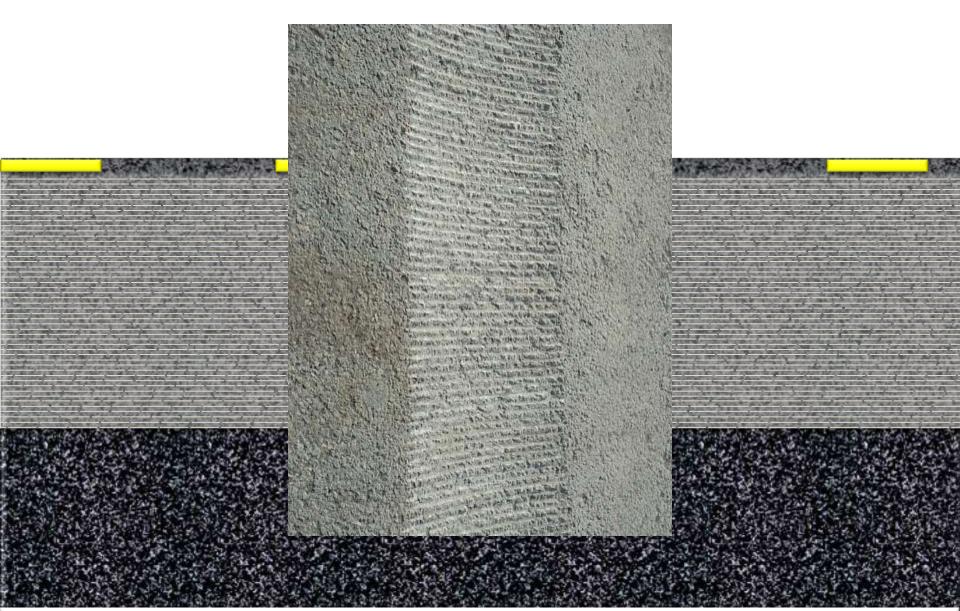




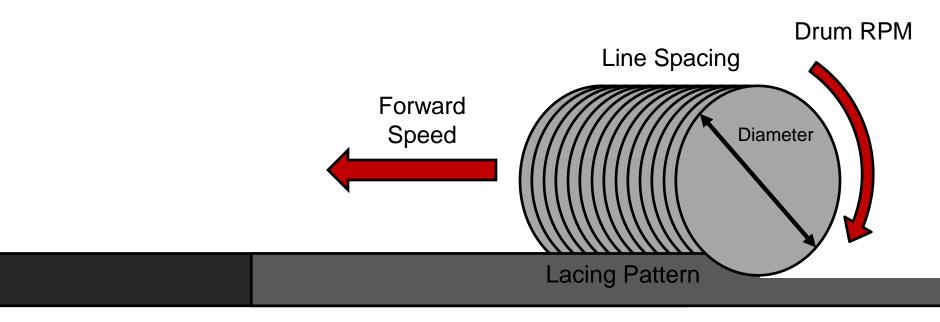








#### The Math of Milling



The 4 Main Factors that

Affect Surface Texture

- 1. Line Spacing
- 2. Forward Speed
- 3. Drum RPM
- 4. Lacing Pattern





# Triple Wrap, Off Set Flighting





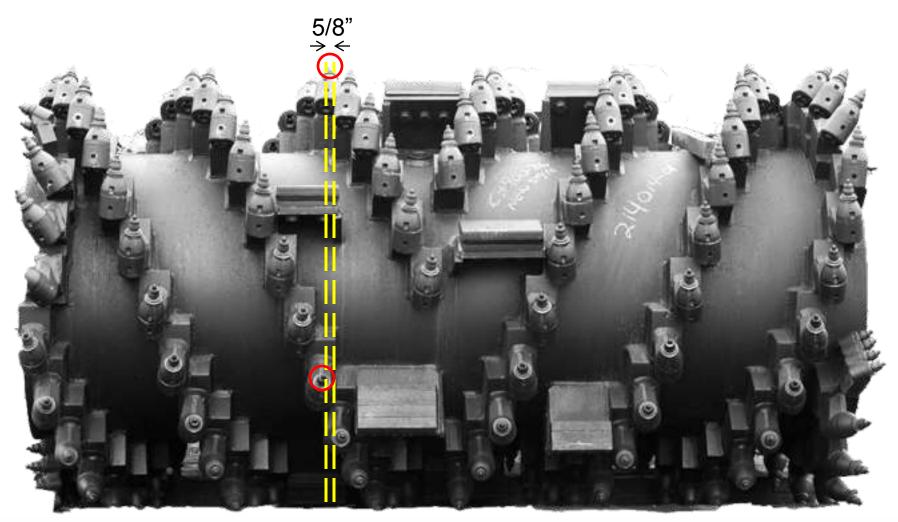
#### **Triple Wrap**

#### **Off Set Flighting**







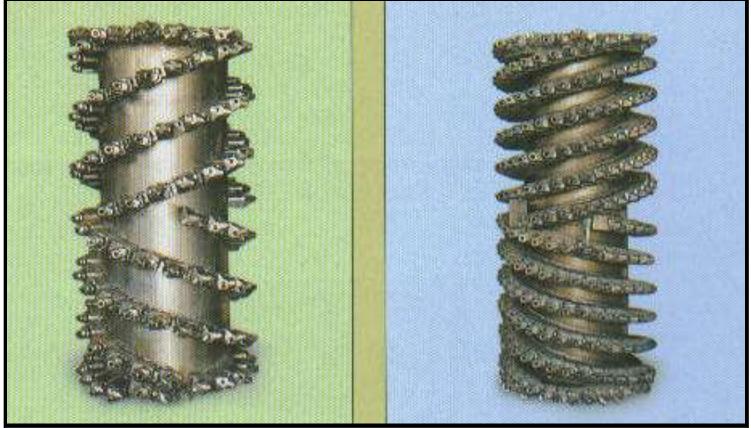






#### Standard Drum 5/8" Line Spacing

#### **Profiling Drum** 3/8" Line Spacing







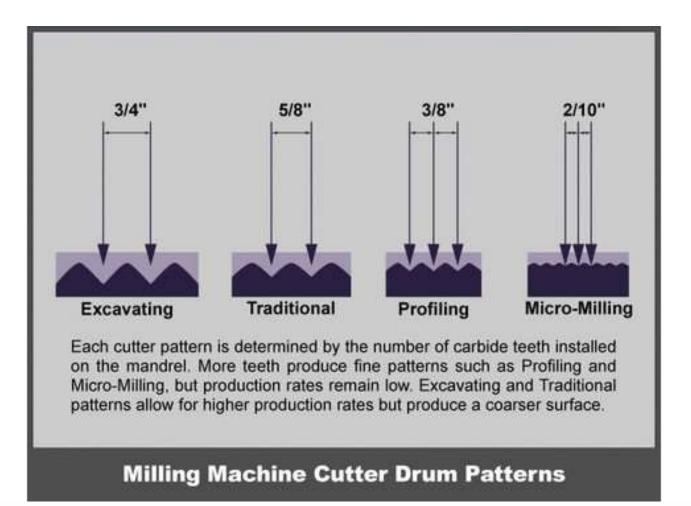
#### **Micro-Milling Pattern** 0.2" Line Spacing







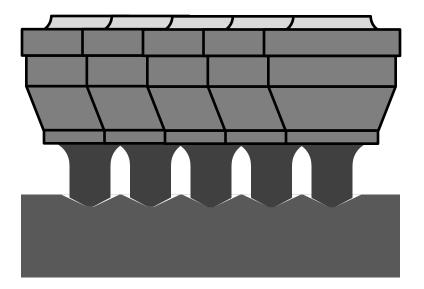
#### Line Spacing and Texture







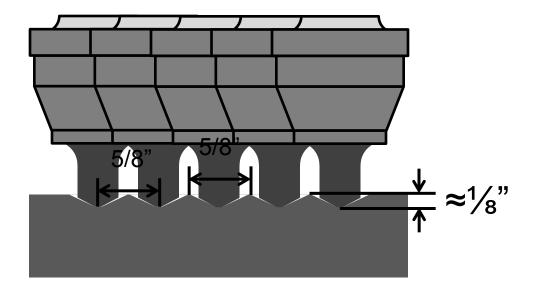
## 5/8" (16mm) Triple Wrap Lacing Pattern







## 5/8" (16mm) Triple Wrap Lacing Pattern



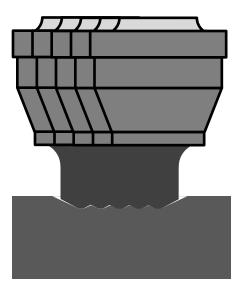




#### 5/8" (16 mm) Triple Wrap at 30 fpm



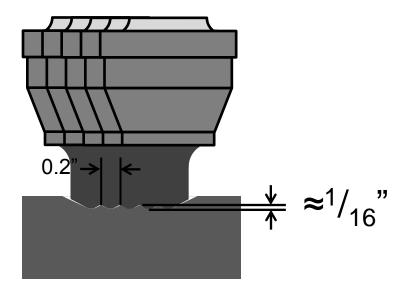
# 2/10" (5mm) Triple Wrap Lacing Pattern







## 2/10" (5mm) Triple Wrap Lacing Pattern







### 2/10" (5mm) Triple Wrap Lacing Pattern







# **Amount of Tools**

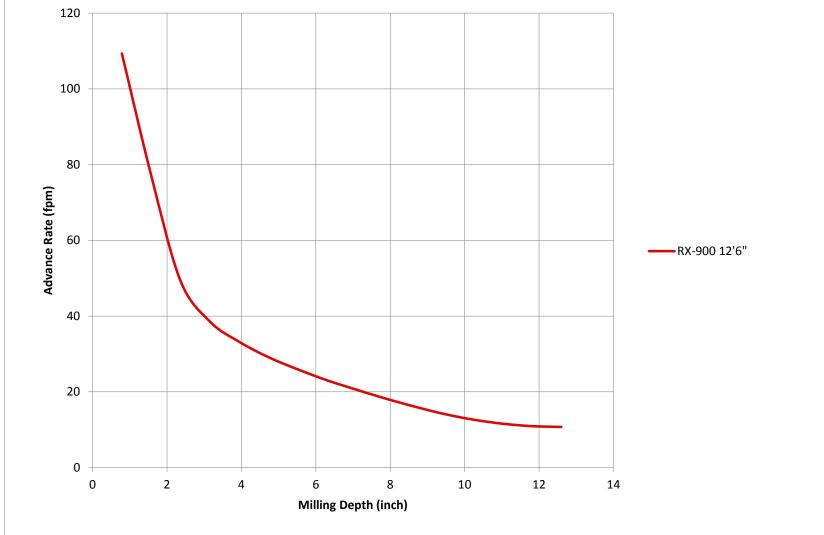
12'6" (3.5 m) Full Lane Drum					
Line Spacing	# of Teeth	Cost of Teeth			
5/8" (16 mm)	268	\$1340			
3/8" (9 mm)	406	\$2030			
0.2" (5 mm)	770	\$3850			

Nearly 3 times more teeth Nearly 5 times the cost No more quick change holders





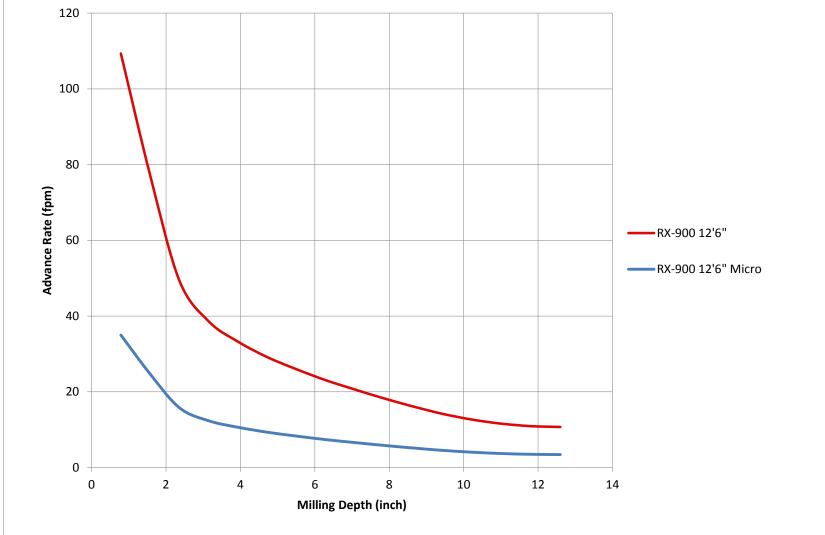
#### **Production Tradeoff**







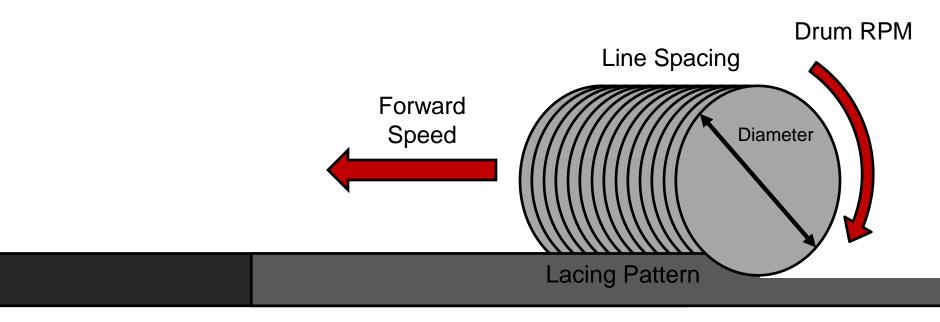
### **Production Tradeoff**







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#### **Continuous Milling**



There are a lot of forces generated during milling. When you stop so do the forces.

Plus all of the teeth now cut in one spot, no longer spread out.



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#### **Forward Speed**



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#### "Out running the drum"

Tooth Strikes Line Up in Straight Lines

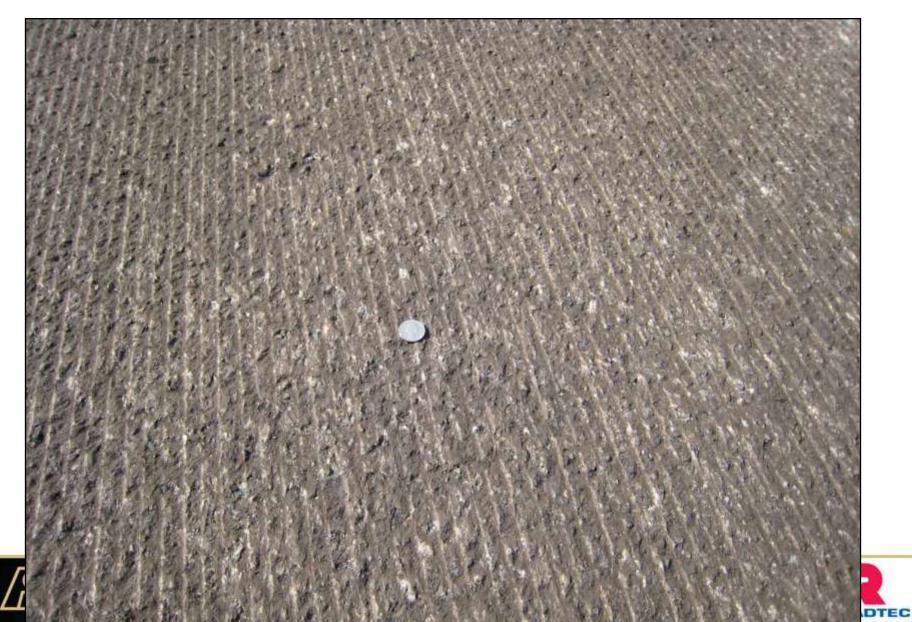
Tooth Strikes in One Drum Rotation

Machine Speeds Up Pattern Spreads Out





#### **Straight Line Pattern**



### Advance Rate = 30 fpm

Advance Rate = 30 fpm Drum Diameter = 46" Drum Speed = 100 rpm

Machine Advance 3.6"







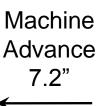


# 30 fpm



## Advance Rate = 60 fpm

Advance Rate = 60 fpm Drum Diameter = 46" Drum Speed = 100 rpm











# 60 fpm



## Advance Rate = 90 fpm

Advance Rate = 90 fpm Drum Diameter = 46" Drum Speed = 100 rpm







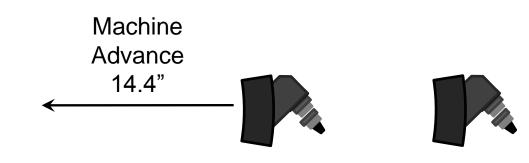


# 90 fpm



# Advance Rate = 120 fpm

Advance Rate = 120 fpm Drum Diameter = 46" Drum Speed = 100 rpm









# 120 fpm



#### 30 fpm vs. 120 fpm

#### 2.3 miles in a day vs. 9.1 miles in a day





#### Sand Patch Test ASTM E965









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#### Indiana Glass Bead Test (ITM 812)



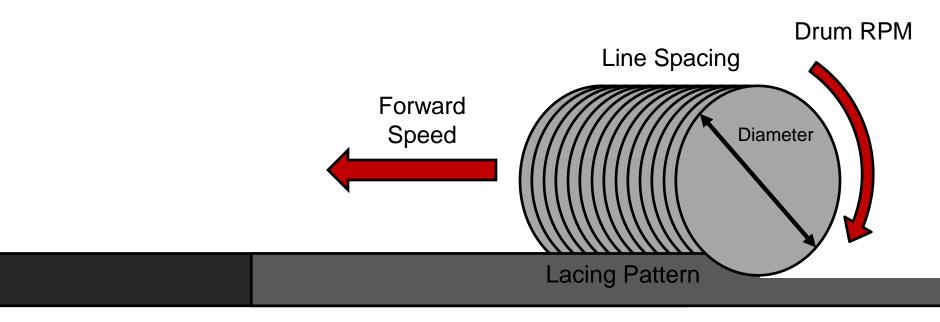
http://www.in.gov/indot/div/mt/itm/pubs/812\_testing.pdf



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#### The Math of Milling



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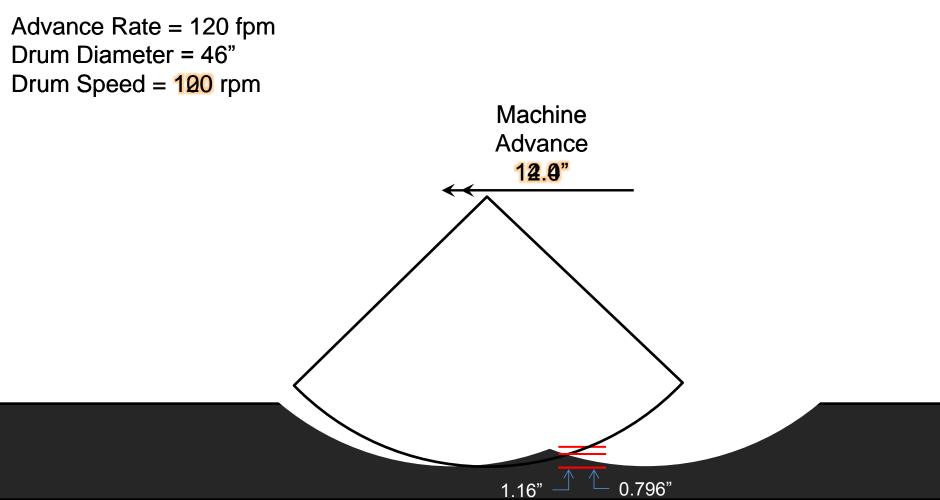
#### **Drum Speed**

RX-900 Drum Speeds						
Engine Speed Top Sheave		<b>Bottom Sheave</b>	<b>Gear Ratios</b>			
	Diameter (in)	Diameter (in)	20:1	24:1		
2100rpm	16	14	120rpm	100rpm		
2100rpm	16	15	112 rpm	93rpm		
2100rpm	14	15	98rpm	82rpm		
2100rpm	14	16	92rpm	77rpm		





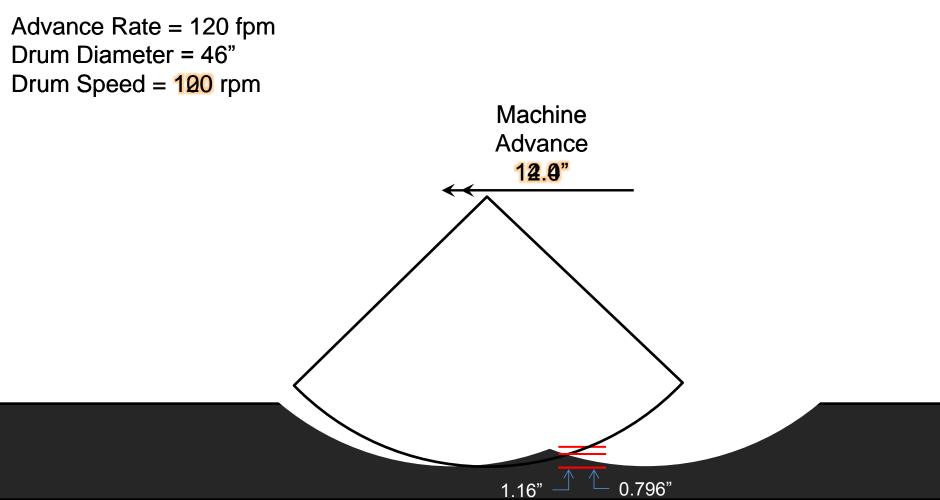
# Advance Rate = 120 fpm







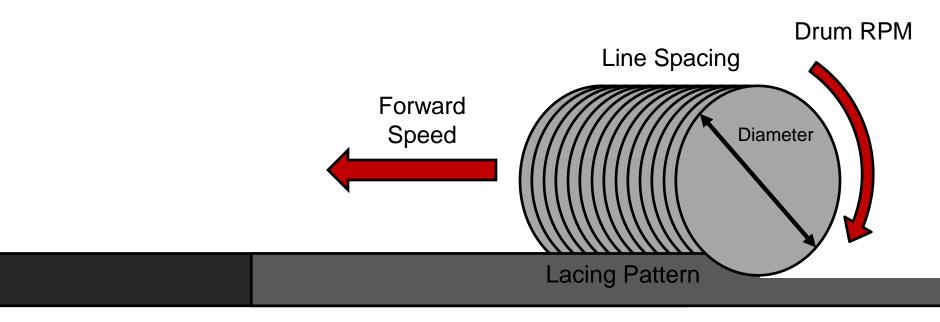
# Advance Rate = 120 fpm







#### The Math of Milling



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# Triple Wrap, Off Set Flighting





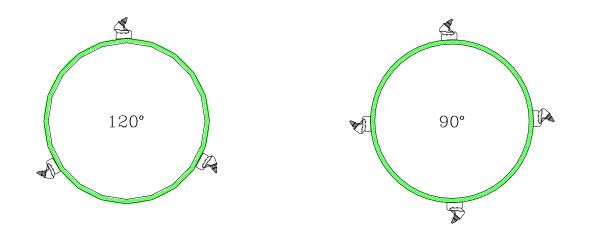
#### **Triple Wrap**

#### **Off Set Flighting**





# Drum Lacings Scroll Start Comparisons



### **Triple Wrap**

Double Hit Quad Wrap





### **Double Hit Drums**



Above Double hit Quad wrap drum

#### Standard triple wrap drum Below



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### **Pattern Comparisons**

### Single Hit Triple Wrap

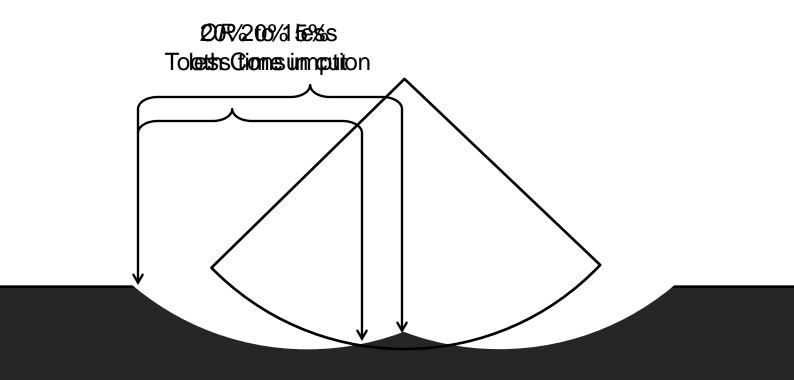
1 7/8" (48 mm) spacing per flight Equals 5/8" (16 mm) spacing

**Double Hit Quad Wrap** 1/4" (32 mm) spacing per flight Equals 5/8" (16 mm) spacing

. . . . . . . . .

# Advance Rate = 120 fpm

Advance Rate = 120 fpm Drum Diameter = 46" Drum Speed = 100 rpm







## **Pattern Comparison**



#### 5/8" Triple Wrap at 100 FPM

7/8" DHQW at 100 FPM





### Same Speed Comparison

#### Single Hit Profiling Drum

- 100 fpm
- 8 hr shift/7 hr milling = 56,000 sq yd/day
- Crew cost (operator and ground man) = \$720 for the day
- Let's say 250 Teeth per day
- @ \$5 per Tooth = \$1250
- Fuel Usage = 25 gph
  - 200 gal/day
  - \$700 @ \$3.50 /gal

### \$0.05 per sq yd

### **Double Hit Profiling Drum**

- 100 fpm
- 8 hr shift/7 hr milling = 56,000 sq yd/day
- Crew cost (operator and ground man) = \$720 for the day
- 20% less Teeth = 200
- @ \$5 per Tooth = \$1000
- Fuel Usage = 25 gph
  - 200 gal/day
  - \$700 @ \$3.50 /gal

### \$0.04 per sq yd

From sand patch tests

course milled surface can use 4 times more material to fill than a fine milled surface

### This relates to about 25 tons per lane mile

### **The Point of Breakout** Same Texture – Very Different Production

#### Full Lane 8mm (0.3")standard at 45 FPM





 $\frac{1}{2}$  spaced DHQW at 140 FPM



### Same Texture Comparison

#### **Single Hit Profiling Drum**

- 45 fpm
- 8 hr shift/7 hr milling = 25,200 sq yd/day
- Crew cost (operator and ground man) = \$720 for the day
- Let's say 160 Teeth for the day
- @ \$5 per Tooth = \$800
- Fuel Usage = 20 gph
  - 160 gal/day
  - \$560 @ \$3.50 /gal

### \$0.08 per sq yd

#### **Double Hit Profiling Drum**

- 140 fpm ≈ 3 X production
- 8 hr shift/7 hr milling = 78,400 sq yd/day
- Crew cost (operator and ground man) = \$720 for the day
- 20% less = 497 w/ production gain
- @ \$5 per Tooth = \$2485
- Fuel Usage = 25 gph
  - 200 gal/day
  - \$700 @ \$3.50 /gal

### \$0.03 per sq yd





# **Apples to Apples**



3/8" spaced Single Hit "Profiling" Drum at 120 FPM 1/2" spaced Double Hit Drum at 140 FPM





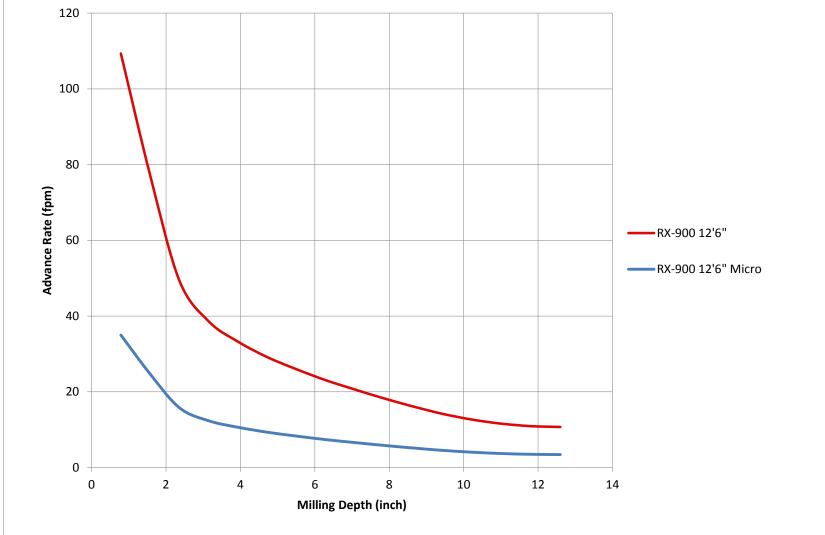
## Micro-mill surface at 65 FPM







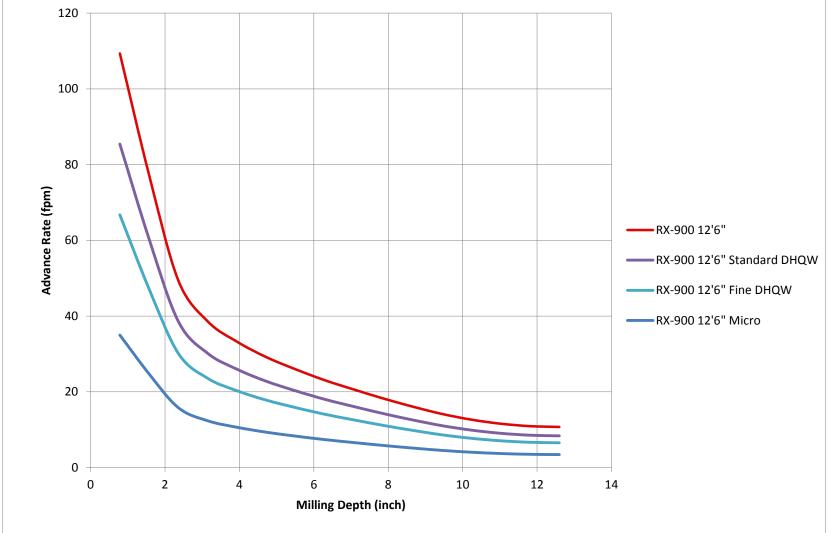
# **Production Tradeoff**







# **Production Tradeoff**







# **Amount of Tools**

12'6" (3.5 m) ( Full Lane Drum)		
Spacing	# of Tools	Cost of Drum
5/8" (16 mm) SH	268	\$1340
Standard DHQW	343	\$1715
<b>Profile DHQW</b>	440	\$2200
0.2" (5 mm) SH	770	\$3850

Fewer teeth Less cost Still quick change holders





# Questions?



